

# Character design

## 1. Final task assignment

The task consists in imagining a character according to an imposed theme and to represent it in several drawings. The theme is: "The human of the future".

## 2. Allocated time: 6 hours 00 minutes

The contest duration is 6 hours 00 minutes.

## 3. Requirements

- ✓ The tasks will be done entirely with a graphic tablet.
- ✓ Allowed software: Photoshop/Illustrator.
- ✓ The drawings must be printed at the end of the test.
  
- ✓ The choice of graphic style is free.
- ✓ All drawings must be done in the same graphic style.
  
- ✓ The contestant must choose a character type that indicates his or her interpretation of the theme.  
For example: Future's humans will all be cosmonauts.
  
- ✓ The character must be humanoid. Animals are off topic. Hybrid creatures are allowed.
  
- ✓ The chosen character must be developed in several drawings.

Here is the exhaustive list of all the drawings that the contestant has to provide to the jury:

### > 3 drawings of the standing character:

- The 3 drawings must be different variations of the chosen character type.

For example: If the candidate has chosen "a cosmonaut" to interpret the theme "The human of the future", he/she can propose these 3 different variations: a cosmonaut window cleaner / a cosmonaut hitchhiker / a cosmonaut super-soldier.

If to interpret the theme "The human of the future", the contestant draws a cosmonaut / a zombie / a cyborg, the contestant is off topic because they are not variations of the same type of character.

The contestant must show imagination and must diversify in an obvious way these 3 variations.

Here are the variable parameters: morphology, face, hairstyle, clothes, objects belonging to the character, age, skin color.

Forbidden variation: sex of the character.

- These 3 drawings will all represent the character standing upright (whole from head to toe).
- These 3 drawings will all be in color.
- On these 3 drawings, the character will be represented in a static pose. It is not required to represent the character in "T-pose", but rather simple actions (for example: the character in a wiggle, the character who turns around to look behind him...). The 3 static poses must be different.
- Among these 3 drawings, the contestant's favorite variation will be presented in larger size.

**> 2 drawings of details of the design:**

- These 2 drawings of details can be a zoom on a detail of the design: morphological particularity, details of the hairstyle, detail of a garment (knot, pattern, jewel...), object belonging to the character...
- These 2 drawings must be in color.

**> 4 facial expressions:**

- The 4 drawings of facial expressions must correspond to the favorite variation of the contestant, represented previously in larger.
- The 4 drawings of facial expressions must represent only the head of the character.
- The 4 facial expressions must be varied and represent the character's personality.
- These 4 drawings must be in black and white.

**> 3 drawings of the character in motion:**

- The 3 drawings of the character in motion must correspond to the candidate's favorite variation, previously represented in larger size.
- These 3 drawings must represent the character in action: the poses must be dynamic and must correspond to the personality or function of the character.
- They can be standing, sitting or lying down. The angle of view is up to the candidate.
- These 3 drawings must be in black and white. They can be presented as unfinished research sketches.

There are a total of 12 drawings to be provided by the contestant.

**These 12 drawings must be printed on 2 A4 sheets in landscape format:**

- On the first A4 sheet should be the 3 variations of the standing figure with the contestant's preferred variation in larger size + the 2 detail drawings.
- On the second A4 sheet, the 4 facial expressions + the 3 drawings of the character in action must be shown.

#### **4. Procedure**

**Day -1(March 23<sup>rd</sup>):** The day before the competition, contestants will be welcomed on the stand by the jury. A briefing about the organization of the contest and about the security rules will be arrange. Contestant will draw lots to be assigned to a work place, where they may drop off their tools. Contestants will have the possibility to install their own material: graphic tablet, mouse, keyboard, brushes palette installation, traditional drawing tools... The procedure will be done under the control of the judges to check the conformity of the material.

**Day 1 (March 24<sup>th</sup>):** The final task assignment will be presented to the contestants. They will have approximately 15 minutes to read it followed by a 15-minute Q&A session with the jury. After a coffee-break, contestants will have 1 hour 30 minutes to start their drawings. After lunch time, back in their work station, contestants will have approximately 2 hours of work.

**Day 2 (March 25<sup>th</sup>):** Contestants will have approximately 2h30 in order to finish their task. In the afternoon, they will choose a personal piece of work to be presented to the public.

## 5. Scoring criteria

N°	Items to be evaluated	O/S	Scoring scale
<b>Respect of the instructions (pages 1 and 2)</b> <i>Respect des consignes (pages 1 et 2)</i>			<b>20</b>
01	Presence of 3 drawings of standing, full-length characters (full body) <i>Présence de 3 dessins de personnages debout, en pied (corps entier)</i>	O	2
02	These 3 drawings are variations of the same character type <i>Ces 3 dessins sont des variations du même type de personnage.</i>	O	2
03	These 3 drawings represent the character in 3 different static poses <i>Ces 3 dessins représentent le personnage dans 3 poses statiques différentes.</i>	O	2
04	Presence of 2 drawings of details: objects belonging to the character, details of hairstyle or clothing...etc <i>Présence de 2 dessins de détails : objets appartenant au personnage, détails de la coiffure ou d'un vêtement...etc</i>	O	2
05	The 3 standing character drawings + the 2 detail drawings are in color <i>Les 3 dessins de personnage debout + les 2 dessins de détails sont en couleur.</i>	O	2
06	Presence of 4 varied facial expressions <i>Présence de 4 expressions faciales variées</i>	O	2
07	Presence of 3 of b&w sketches of the character in action: dynamic, sitting or lying poses <i>Présence de 3 de croquis n&amp;b du personnage en action : poses dynamiques, assises ou couchées</i>	O	2
08	Respect of the requested presentation on 2 horizontal A4 pages <i>Respect de la présentation demandée sur 2 pages A4 horizontales</i>	O	1
09	Respect of the theme: "The human of the future" + anthropomorphic character <i>Respect du thème : « L'humain du futur » + personnage anthropomorphe</i>	O	5
<b>Technical quality (page 1)</b> <i>Qualité technique (page 1)</i>			<b>25</b>

10	Quality of the drawing : mastery of the graphic style (anatomy, volumes, shadows and lights...etc) <i>Qualité du dessin : maîtrise du style graphique (anatomie, volumes, ombres et lumières...etc)</i>	S	10
11	Quality of the aspect: cleanliness/readability of the drawing, quality of the lines/contours, choice of the textures... <i>Qualité de l'aspect : propreté/lisibilité du dessin, qualité des traits/contours, choix des textures...</i>	S	5
12	Harmony of colors <i>Harmonie des couleurs</i>	S	5
13	Light and contrast on the printed drawings <i>Lumière et contraste sur les dessins imprimés</i>	S	5
<b>Artistic direction (page 1)</b> <i>Direction artistique (page 1)</i>			<b>25</b>
14	Concept : originality and quality of the concept (interpretation of the theme by the contestant) <i>Concept : originalité et qualité du concept (interprétation du thème par le candidat)</i>	S	5
15	Morphology: variety of morphologies on the 3 standing characters <i>Morphologie : variété des morphologies sur les 3 personnages debout</i>	O	5
16	Morphology: originality and creativity on the 3 standing characters <i>Morphologie : originalité et créativité sur les 3 personnages debout</i>	S	5
17	Clothing and accessories : variety of clothing and accessories on the 3 standing characters + the 2 details <i>Apparence vestimentaire et accessoires : variété des vêtements et accessoires sur les 3 personnages debout + les 2 détails</i>	O	5
18	Clothing and accessories : originality and creativity on the 3 standing characters + the 2 details <i>Apparence vestimentaire et accessoires : originalité et créativité sur les 3 personnages debout + les 2 détails</i>	S	5
<b>Facial expressions (page 2)</b> <i>Expressions faciales (page 2)</i>			<b>15</b>
19	Mastery of facial anatomy <i>Maîtrise de l'anatomie du visage</i>	S	5
20	Expressiveness of facial expressions <i>Expressivité des expressions faciales</i>	S	5
21	Consistency with the character's personality <i>Cohérence avec la personnalité du personnage</i>	S	5
<b>Poses in motion (page 2)</b> <i>Poses en mouvements (page 2)</i>			<b>15</b>
22	Technical mastery of character drawing in motion <i>Maîtrise technique du dessin de personnage en mouvement</i>	S	5
23	Dynamism and expressiveness of the poses <i>Dynamisme et expressivité des poses</i>	S	5

24	Consistency with the character's personality <i>Cohérence avec la personnalité du personnage</i>	S	5
<b>TOTAL POINTS</b>			<b>100</b>